



Preliminary results October-December 2016

Based on the information available for the period October-December 2016, G5 forecasts quarterly revenue of approximately SEK 184 M, which corresponds to achieving 82 per cent revenue growth versus comparable figures for the same period 2015.

For the full year 2016, G5 forecasts revenue of approximately SEK 516 M, which corresponds to achieving 34 per cent revenue growth versus comparable figures for 2015.

The group's Year-end report for 2016 will be released on February 23, 2017.

More information about the Company can be found on www.g5e.se/corporate.

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The information provided herein is such as G5 Entertainment AB is obligated to disclose pursuant to the EU market securities act (EU) no. 596/2014.

About G5 Entertainment

G5 Entertainment AB (publ) (G5) is a developer and publisher of high quality free-to-play mobile games for iOS, Android, Kindle Fire, and Windows-powered devices. G5 develops and publishes games that are family-friendly, easy to learn, and targeted at the widest audience of experienced and novice players. G5's portfolio includes a number of popular games like Mahjong Journey®, Survivors: the Quest®, Hidden City®, and The Secret Society®. G5 Entertainment AB (publ) is listed on Nasdaq Stockholm since 2014.