

## Preliminary results January-March 2015

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Based on the information available, for the period January-March 2015, G5 forecasts quarterly revenue of approximately 96 MSEK, which corresponds to achieving 72% revenue growth versus comparable figures for the same period 2014. Starting Q1 2015, G5 will report revenue including application store commissions, which may represent up to 30% of end user price. The comparison figure for 2014 has been adjusted accordingly. Reported revenue for Q1 2014 was 39 MSEK.

The group's interim report for the period January-March 2015 will be released on May 8, 2015.

More information about the company can be found at: www.g5e.se/corporate For additional information please contact: Vlad Suglobov, CEO, investor@g5e.se
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About G5 Entertainment AB (publ)

G5 Entertainment AB is a developer and publisher of high quality downloadable games for iOS, Android, Kindle Fire, Mac, and Windows devices. G5 develops and publishes games that are family-friendly, easy to learn, and targeted at the widest audience of experienced and novice players. G5's portfolio includes a number of popular games like Survivors: The Quest, Mahjong Journey, The Secret Society, Virtual City, Special Enquiry Detail, Supermarket Mania, and others. G5 Entertainment AB is listed on Nasdaq Stockholm since 2014.