



G5 ENTERTAINMENT AB

Preliminary results October-December 2014

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Based on the information available, for the period October-December 2014, G5 forecasts quarterly revenue* of approximately 54 MSEK, which corresponds to achieving 88% revenue growth compared to the same period of 2013.

For the full year 2014, G5 forecasts revenue* of approximately 178 MSEK, which corresponds to achieving 78% revenue growth compared to 2013.

* G5 reports revenue net of application store fees, which may represent up to 30% of end user price.

The group's year-end report for the period January-December 2014 is going to be released on February 24, 2015.

More information about the company can be found at: www.g5e.se/corporate

For additional information please contact:

Vlad Suglobov, CEO, investor@g5e.se

Odd Bolin, CFO, +46 8 4 11111 5

About G5 Entertainment AB (publ)

G5 Entertainment AB is a developer and publisher of high quality downloadable games for iOS, Android, Kindle Fire, Mac, and Windows devices. G5 develops and publishes games that are family-friendly, easy to learn, and targeted at the widest audience of experienced and novice players. G5's portfolio includes a number of popular games like The Secret Society, Virtual City, Special Enquiry Detail, Supermarket Mania, Stand O'Food, and Mahjong Artifacts. G5 Entertainment AB is listed on Nasdaq Stockholm since 2014.